

JOB DESCRIPTION

Branch Thrown Weapons Officer

Reports to: Baronial Marshal and An Tir Thrown Weapons Deputy

Responsibilities:

- Maintains thrown weapons loaner gear in good repair
- Maintains wooden targets and stands in good repair
- Builds new stands as needed
- Obtains new wooden rounds and straw bales for targets as needed
- Serves as Marshal-in-Change for all thrown weapons activities
- Sets up and takes down thrown weapons range for practices and events
- Runs regular practices
- Runs thrown weapons activities at all events sponsored by the Barony
- Keeps a copy of current An Tir Thrown Weapons Rules at all practices and events
- Gives monthly reports on thrown weapons activities at Baronial business meeting
- Sends thrown weapons scores to Missile Guild Scorekeeper (Arion@oz.net) no later than 30 days after event or practice
- Sends quarterly report to An Tir Thrown Weapons Deputy (thrown-weapons@antir.sca.org) on the following schedule:
 - 15 Jan (Oct, Nov, Dec)
 - 15 April (Jan, Feb, Mar)
 - 15 July (Apr, May, June)
 - 15 Oct (July, Aug, Sept)
- Is responsible for maintaining all files and paperwork for Baronial thrown weapons activities

Quarterly Reports should include:

- Practices – How many? How many people signed in?
- Events – Give the name of each. Describe any contests and results. How many people signed in?
- Problems – Report on accidents or other problems that occurred.

Budget:

- \$75/year for replacement of items used throughout the year
- Event budget for prizes, novelty targets, etc may be available from Autocrat